

# **Activity Type**

Vocabulary Game: providing vocabulary (group work)

## **Focus**

Categories of words

## Aim

To think of words that relate to a category.

# **Preparation**

None

#### Level

Any

### Time

20 minutes

# Introduction

In this category game, students think of words that relate to a category.

### **Procedure**

Divide the students into teams of three or four.

This game can also be played individually or in pairs.

Give each team a number and write the numbers on the board.

Next to each number draw three stickmen.

The stickmen represent each team's number of lives.

Call out a category, e.g. countries.

The teams' task is to think of words that relate to that category.

Set a time limit for giving answers, e.g. five seconds.

Each team in turn says one word relating to the category and this continues around the teams.

If a team takes too long to answer, can't think of a word or repeats a word, they lose a life.

When a team loses all three lives, they are out of the game.

Continue with the category until there is only one team left.

That team wins the round and scores a point.

Play several rounds using a different category each time.

The team with the most points at the end of the game is the winner.