

Activity Type

Vocabulary, Spelling and Speaking Game: answering questions, guessing, forming words (group work)

Focus

Vocabulary

Aim

To make the longest word possible from letters won in a quiz game.

Preparation

A list of words beginning with each letter of the alphabet and clues.

Level

Any

Time

20 minutes

Introduction

In this word game, students make the longest word they can from letters won by guessing the answers to clues.

Procedure

Divide the students into two to four teams.

One team selects a letter of the alphabet, e.g. s.

Choose a word beginning with that letter, e.g. silver.

Then, give the teams a clue for the word, e.g. a metal commonly found in rings.

The first student to correctly guess the word wins the letter for their team.

The winning team then chooses another letter.

The aim of the game is for teams to get enough letters to make a long word.

At a suitable point, end the round and let the teams try to make the longest word possible from the letters they have won.

The team with the longest word wins the round and is awarded the same amount of points as there are letters in their word.

Play several rounds.

The team with the most points at the end of the game wins.